

**Wave Defined**

- There are \_\_\_\_\_ basic ways that energy can move from one place to another: \_\_\_\_\_ and flows. A flow is when particles with mass \_\_\_\_\_. The proof that a \_\_\_\_\_ contains energy is that when a flow encounters another object, that object will “feel” the flow (i.e. a flow of air particles, called \_\_\_\_\_, \_\_\_\_\_ or a flow of lead atoms, called a \_\_\_\_\_).
- **A wave also possesses \_\_\_\_\_, but does not possess \_\_\_\_\_.** A wave is the name given to a temporary disturbance of a medium away from its “natural” state (a.k.a. \_\_\_\_\_). The particles that make up the \_\_\_\_\_ react to any changes in their neighbors. So, when an external force affects a part of a medium, the neighboring portions of the medium react to match the affected area. Then the neighbors to the neighbors adjust to \_\_\_\_\_, and so on. This chain reaction is called “wave propagation”. The proof that a \_\_\_\_\_ contains \_\_\_\_\_ is that when a wave \_\_\_\_\_, that object will \_\_\_\_\_.
- The key difference between flows and waves is this. With the flow, the involved particles \_\_\_\_\_ (more or less). With the wave, the original affected particles \_\_\_\_\_ travel, they \_\_\_\_\_. It is the \_\_\_\_\_ of the medium that travel.

*Two people shaking a slinky.*

A wave pulse is a \_\_\_\_\_ (non-repeating) disturbance of a \_\_\_\_\_.

A periodic wave is a continuous (\_\_\_\_\_) \_\_\_\_\_.

A simple harmonic wave is \_\_\_\_\_ and \_\_\_\_\_ wave.

**Three Important Wave Sources**

- \_\_\_\_\_ : When the strain built up inside of a rock layer is released by the rocks fracturing, that change in strain “\_\_\_\_\_” through the ground.
- \_\_\_\_\_ : When a sudden change in air density \_\_\_\_\_ through the \_\_\_\_\_.
- \_\_\_\_\_ : When a sudden change in an electron’s orbital position creates an electromagnetic pulse that \_\_\_\_\_ through \_\_\_\_\_.

**Wave Energy Transmission**

- When a wave encounters a change in medium \_\_\_\_\_ possible things can happen. That energy can be *reflected*, be *absorbed*, or be *transmitted*.
- If the change in the medium is very small, virtually all the energy will be \_\_\_\_\_, which means \_\_\_\_\_. (So, if someone is in an air-conditioned building with an open window, he can \_\_\_\_\_ talk to a person outside surrounded by hotter air.)
- If the change in the medium is large, the energy will tend to be \_\_\_\_\_, meaning \_\_\_\_\_ or be \_\_\_\_\_, meaning \_\_\_\_\_. (So, the conversation described above will be \_\_\_\_\_ if that window is \_\_\_\_\_.)

## Parts of a Wave

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Note: amplitude is measured from \_\_\_\_\_ to \_\_\_\_\_, not \_\_\_\_\_ to \_\_\_\_\_

Note: period is measured from \_\_\_\_\_ to \_\_\_\_\_ or \_\_\_\_\_ to \_\_\_\_\_, not \_\_\_\_\_ to \_\_\_\_\_.

A period measures \_\_\_\_\_ it takes a periodic wave to \_\_\_\_\_. Units (\_\_\_\_)

Frequency measures \_\_\_\_\_ repetitions in a certain amount of time. Units (\_\_\_\_) = (\_\_\_\_)

So, period = \_\_\_\_ = \_\_\_\_\_ = \_\_\_\_\_

At a certain surfing competition the ocean generates one wave every 20 seconds and judges sit on a pier watching surfers go by.

1. What *period* of time must the judges wait between surfers?

2. How *frequently* do surfers pass the judges?

## Wave Types

Transverse wave – the wiggle is \_\_\_\_\_ (\_\_\_\_\_) the direction energy flows.

Longitudinal wave – the wiggle is \_\_\_\_\_ (\_\_\_\_\_) to the direction of \_\_\_\_\_.

Note: Transverse waves require \_\_\_\_\_ to transfer energy, so they work in \_\_\_\_\_.  
Longitudinal waves use \_\_\_\_\_ to transfer energy, so they work in \_\_\_\_\_.

## Wave Speed

• In elementary school you learned that distance = \_\_\_\_\_ \* \_\_\_\_\_. First of all, please FORGET THAT FORMULA. The correct formula is speed = \_\_\_\_\_.

• On your formula sheet this is written \_\_\_\_\_ = \_\_\_\_\_  
but examining the units we see \_\_\_\_\_ = \_\_\_\_\_  
So, alternatively we can say \_\_\_\_\_ = \_\_\_\_\_ = \_\_\_\_\_  
Or \_\_\_\_\_ = \_\_\_\_\_ = \_\_\_\_\_

• The correct formula to use depends on \_\_\_\_\_.

## Waves Reminders

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- \*\*\* Note: Since it takes \_\_\_\_\_ to make a medium vibrate, a wave's \_\_\_\_\_, measures how much \_\_\_\_\_ is in the wave. \*\*\*
- \*\*\* Note: Since the vibration of a wave starts at a specific point (like a music speaker), the wave's source controls the wave's \_\_\_\_\_. \*\*\*
- \*\*\* Note: Since waves travel either through \_\_\_\_\_ or \_\_\_\_\_ between particles in a medium, the \_\_\_\_\_ controls the wave's \_\_\_\_\_. \*\*\*
- \*\*\* Note: The combination of a wave's \_\_\_\_\_ and \_\_\_\_\_ result in the wave's \_\_\_\_\_. \*\*\*
- So, wave speed in a slack slinky is \_\_\_\_\_ wave speed in a taut slinky, because a taut slinky has more \_\_\_\_\_ to pull the slinky back toward \_\_\_\_\_ faster. The wave \_\_\_\_\_, however, just depends on how you \_\_\_\_\_.
  - The speed of a high pitch sound is \_\_\_\_\_ the speed of a low sound, but the speed of sound in hot air is \_\_\_\_\_ the speed in cold air, because hot molecules move \_\_\_\_\_.

## Wave Intensity

- \_\_\_\_\_ measures the amount of \_\_\_\_\_ striking an \_\_\_\_\_. In 3-D, a wave spreads its energy across an ever growing \_\_\_\_\_ - \_\_\_\_\_. In 2-D, energy is spread over the \_\_\_\_\_ of a \_\_\_\_\_. In 1-D, energy \_\_\_\_\_
- Thus, intensity  $\propto$  \_\_\_\_\_ in 3-D,  $\propto$  \_\_\_\_\_ in 2-D,  $\propto$  \_\_\_\_\_ in 1-D

*An earthquake triggers an underwater landslide that triggers a tsunami. How will the destructive power of the wave compare at two identical beaches when one beach is 3 times further away than the other?*

*Suppose a single light bulb in a football stadium is 15 times brighter than a standard bulb, but is 20 times further away than a typical lamp, how will the brightness of the two light bulbs compare?*

*What if a parabolic mirror backs the lights so that the light shines out as a beam?*

## Earthquakes

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- Earthquakes are important to understand for us, because \_\_\_\_\_.
- Earthquakes are mostly \_\_\_\_\_, not \_\_\_\_\_. So, despite what movies show, once the shaking stops the ground is located \_\_\_\_\_ ( $\pm$  a couple inches).
- When the ground \_\_\_\_\_, two basic types of waves are produced underground \_\_\_\_\_ and \_\_\_\_\_. Since \_\_\_\_\_ travel faster, they are the first wave you feel and are thus called Primary Waves (a.k.a. \_\_\_\_\_). \_\_\_\_\_ waves are called \_\_\_\_\_ (a.k.a. S-Waves). When wave energy reaches the surface the energy can't \_\_\_\_\_ into the air (because this is a \_\_\_\_\_). As a result, some energy is \_\_\_\_\_ and some energy is transformed into Surface Waves.

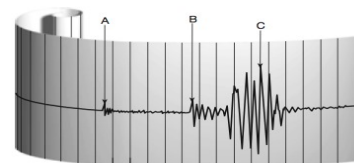
## How Seismographs Work

Traditionally, \_\_\_\_\_ measured earthquake \_\_\_\_\_ by scrolling a piece of \_\_\_\_\_ past a pen attached to a mass on a long string. When the earth vibrates that paper (which is mounted to the \_\_\_\_\_, which is mounted to the \_\_\_\_\_) shakes, but the mass (which is hanging freely from the \_\_\_\_\_) tends to stay stationary. This lets the pen trace to movement of the \_\_\_\_\_.

## Finding the Epicenter

- \_\_\_\_\_: the location on Earth's surface directly above the focus (where the quake starts underground).
- Since P-waves and S-waves travel at \_\_\_\_\_ speeds, it is possible to know how far away the \_\_\_\_\_ of a quake is by measuring the difference in their arrival times at a \_\_\_\_\_. Differences in the rocks in Earth's crust and Earth's spherical shape make things complicated, but roughly speaking \_\_\_\_\_ travel at 11,200mph and \_\_\_\_\_ travel at 6,700mph for quakes within 500 miles.

*Suppose an earthquake is 333 miles away, how far apart will the start of the P- and S-waves be?*

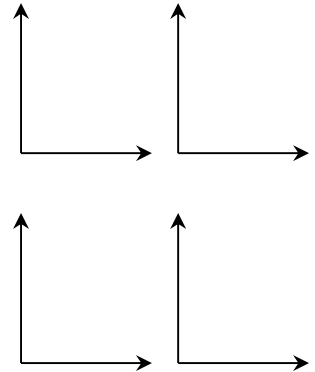


**What Is Sound**

- Air is a \_\_\_\_\_, which means its particles \_\_\_\_\_  
\_\_\_\_\_. Sound travels through \_\_\_\_\_, therefore sound must be  
a \_\_\_\_\_ wave.
- Audible sound is created when a surface/membrane moves \_\_\_\_\_  
and \_\_\_\_\_ between 20Hz (\_\_\_\_\_ times per second, \_\_\_\_\_  
seconds in a period) and 20,000 Hz (f = \_\_\_\_\_, T = \_\_\_\_\_).  
Infrasonic has a \_\_\_\_\_ frequency. \_\_\_\_\_ has a  
\_\_\_\_\_. As the surface moves forwards, the air molecules  
are \_\_\_\_\_ forming \_\_\_\_\_ density \_\_\_\_\_ pressure  
air. As the surface moves backwards the air molecules are \_\_\_\_\_  
\_\_\_\_\_ forming \_\_\_\_\_ density \_\_\_\_\_ pressure air. These  
regions of high and low pressure are transmitted away from the  
vibrating surface by \_\_\_\_\_ between air molecules.

**Elements of Sound**

- The difference between high and low-pressure zones in air creates  
sound \_\_\_\_\_. Note: If air is high pressure, but not vibrating,  
you will hear \_\_\_\_\_.
- How frequently wave crests strike your ear drum creates sound  
\_\_\_\_\_. Note: high frequency sound travels with \_\_\_\_\_  
speed compared to low frequency sound, because wave speed is  
controlled by \_\_\_\_\_ (or \_\_\_\_\_, \_\_\_\_\_ for air).



**How Megaphones and Speakers Work**

- Megaphones / \_\_\_\_\_ rely on placing a vibrating object (\_\_\_\_\_ / magnet) near  
the tip of a \_\_\_\_\_ shape. This shape focuses the sound waves that are produced to travel  
mostly in one direction, instead of a \_\_\_\_\_ - \_\_\_\_\_.

*Suppose a megaphone flares at a 30° angle.  
Theoretically, how will this change the intensity of  
your voice at a distance (assume your mouth  
flares at 180° for the purpose of emitting sound)?*

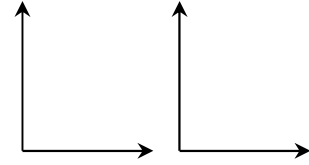
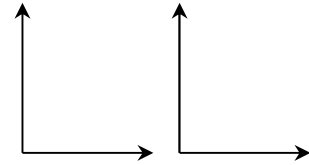
**What Is Light**

- While sound can travel through \_\_\_\_\_, light is special because it can travel  
through \_\_\_\_\_ and \_\_\_\_\_. Since there is no matter in \_\_\_\_\_  
\_\_\_\_\_, light is not a \_\_\_\_\_ wave. Yet, light definitely behaves like a wave  
(discussed in the next chapter) The fancier name for light is \_\_\_\_\_ radiation,  
because light is an oscillation of \_\_\_\_\_ and \_\_\_\_\_ fields created by \_\_\_\_\_.
- A medium that allows light to pass through it is easily is called \_\_\_\_\_ (ie. \_\_\_\_\_)
- A medium that tends \_\_\_\_\_ light is called opaque (i.e. \_\_\_\_\_, \_\_\_\_\_).
- A medium that allows light to pass, but blurs it is \_\_\_\_\_ (i.e. \_\_\_\_\_).
- Objects that create light are \_\_\_\_\_ (i.e. \_\_\_\_\_). While illuminated objects only  
\_\_\_\_\_ ; like the \_\_\_\_\_.

## Elements of Light

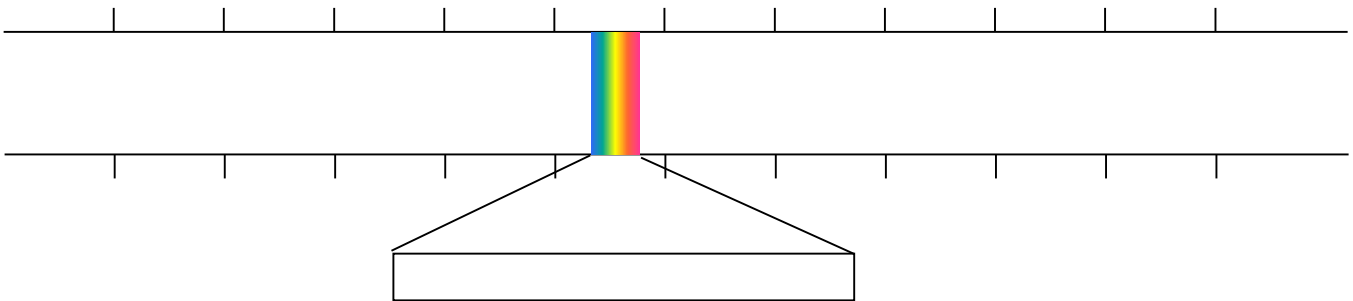
- Light with large amplitude field oscillations is \_\_\_\_\_.
- Light with high frequency field oscillations is \_\_\_\_\_ and, by the equation \_\_\_\_\_, must have \_\_\_\_\_ wavelength.
- If we think of a jump rope, it takes \_\_\_\_\_ energy to make the rope spin/oscillate faster. Ergo, high energy light has \_\_\_\_\_ frequency and appears \_\_\_\_\_.

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## Electromagnetic Spectrum

- The human eye is best at seeing wavelengths of light that easily pass through \_\_\_\_\_. The outer layers of the atmosphere do an excellent good of blocking \_\_\_\_\_ energy radiation, otherwise all land organisms would be dead from \_\_\_\_\_. So, our eyes have no reason to be good at seeing \_\_\_\_\_, \_\_\_\_\_, or \_\_\_\_\_. Humidity in the air makes the air translucent instead of \_\_\_\_\_ for infrared radiation, so \_\_\_\_\_ vision is very \_\_\_\_\_ at a distance. \_\_\_\_\_ and \_\_\_\_\_ waves are also not biologically useful for more complex reasons. Nevertheless, all these different names for light are physically the same thing as the \_\_\_\_\_ light we see.
- You must know the frequency, wavelength and energy order for different types of light, not their numeric values. Remember, “scary” radiation (\_\_\_\_\_) is \_\_\_\_\_ energy. So, even small amounts can cause cancer. “Gadget” radiation (\_\_\_\_\_) is \_\_\_\_\_ energy. So, only amounts large enough to actually \_\_\_\_\_ you are usually dangerous.



## How Incandescent Bulbs and LED Bulbs Work

- Visible light is produced when \_\_\_\_\_ drop from an “excited” state in an atom’s \_\_\_\_\_ to a “lower” state (a larger orbit to a \_\_\_\_\_ orbit). So, in order to produce light you need to have a way to move \_\_\_\_\_ to \_\_\_\_\_.
- An incandescent bulb uses heat from electrical “friction”. The hotter a wire gets, the \_\_\_\_\_ the atoms in the wire \_\_\_\_\_ into each other. If the \_\_\_\_\_ are hard enough, electrons can get “bounced” into an \_\_\_\_\_ state. Unfortunately, this technology produced way more \_\_\_\_\_ than visible light (efficiency ~2%).
- An LED is made of two semiconductor layers. One layer’s chemistry creates an instability that causes the atoms to have missing orbits (holes). The other layer tends to have “extra” electrons. The electric field from a battery is used to push “extra” electrons into “\_\_\_\_\_”. When an electron falls in, \_\_\_\_\_ is released. Because the height of the drop is controlled, \_\_\_\_\_ are roughly 10x more efficient than \_\_\_\_\_ blubs.