Cor		<u> ield Force</u>					J2P1a
0		Force – a push/pull th					
		ootball player on			c.a	),	
		on floor					
0		rce – a					the atoms o
	the	(i.e	force of	Earth on stude	ent (a.k.a.	),	
		force of mag	net on a nail).				
0		ith a contact force yo					
	say that	that spot is where the	is ha	ppening. Field	d forces, h	owever, are so	ometimes
	called _	forces, be	ecause you can't se	ee the spot tha	t the push/	pull is occurri	ing.
Co	ontact	Contact	Fie	eld	Fie	eld	
	ning Ford Force na	<u>ces</u> mes always have thre	e parts				
		Agent – The physica Type – the Push/Pull	al thing that of force that is b A	eing exerted force that	doesn't ha		
	Force na	Agent – The physica Type – the Push/Pull Gravity	al thing that of force that is b A _ or Force	eing exerted force that created by	doesn't ha	acting	_•
	Force na	Agent – The physica Type – the Push/Pull Gravity Normal	al thing that of force that is b A or Force or Force	eing exerted force that created by a surface exer	doesn't ha	ncting nt	_· ·
	Force na	Agent – The physica Type – the Push/Pull Gravity Normal Friction	al thing that of force that is b A _ or Force _ or Force Force of two	eing exerted force that created by a surface exer	doesn't ha attra ts to prevent	ncting nt gainst each ot	_·
	Force na	Agent – The physica Type – the Push/Pull Gravity Normal Friction Tension	al thing that of force that is b A or Force or Force Force of two Force of a	eing exerted force that created by a surface exer	doesn't ha attra ts to preven rubbing a on an obj	ncting nt gainst each othect.	_·
	Force na	Agent – The physica Type – the  Push/Pull Gravity Normal Friction Tension Centripetal _	al thing that of force that is b A or Force _ or Force Force of two Force of a A net force	eing exerted force that created by a surface exer	doesn't ha attra ts to preve rubbing as _ on an obj	ncting nt gainst each othect.	_·
0	Force na	Agent – The physica Type – the Push/Pull Gravity Normal Friction Tension Centripetal Object – The physica	al thing that of force that is b A or Force _ or Force Force of two Force of a A net force cal thing that	eing exerted force that created by a surface exerted / that creates the fo	doesn't ha attra ts to preve rubbing a _ on an obj	nctingnt nt gainst each other. motion.	  her.
0	Force na	Agent – The physica Type – the Push/Pull Gravity Normal Friction Tension Centripetal Object – The physica	al thing that of force that is b A or Force or Force Force of two Force of a A net force cal thing that rams we must include.	eing exerted force that created by a surface exerted / that creates the foude an the	doesn't ha attra ts to preve rubbing a on an obj orce, beca	nt gainst each of ect. motion.	  her.
° Fre	Force na	Agent – The physica Type – the  Push/Pull Gravity Normal Friction Centripetal _ Object – The physic	al thing that of force that is b A or Force or Force Force of a A net force eal thing that rams we must include.	eing exerted force that created by a surface exert/ that creates the fo	doesn't ha attra ts to prever rubbing ag on an obj orce, beca	nt	 her. e
0	Force na	Agent – The physica Type – the  Push/Pull _ Gravity Normal Friction Centripetal _ Object – The physical beling forces on diagram (for	al thing that of force that is b A or Force or Force Force of a A net force al thing that rams we must included show only the	eing exerted force that created by a surface exert/ that creates the fo	doesn't haattra ts to preve _rubbing a _ on an obj orce, beca that act	nt	 her. ee
° Fre	Force na  O  When la  e Body Di	Agent – The physica Type – the  Push/Pull Gravity Normal Friction Tension Centripetal _ Object – The physic beling forces on diagram (for NOT the forces that	al thing that of force that is b A or Force _ or Force Force of two Force of a A net force cal thing that rams we must include show only the ex	eing exerted force that created by a surface exert  / that creates the fo	doesn't haattra ts to preve rubbing ason an obj orce, beca that act e things.	nt	 her. ee
<ul><li>Fre</li></ul>	Force na  O  When la  e Body Di  O	Agent – The physica Type – the  Push/Pull Gravity Normal Friction Tension Centripetal _ Object – The physic beling forces on diagram (for  NOT the forces that NOT the internal for	al thing that of force that is b A or Force _ or Force Force of two Force of a A net force cal thing that rams we must include show only the the ex rces of the object of	eing exerted force that created by a surface exert  /_ that creates the fo	doesn't ha attra ts to prevent rubbing ag on an obj orce, becan that act e things	nt gainst each other motion. ause forces are) an object	 her. e /system.
• • • •	Force na	Agent – The physica Type – the  Push/Pull Gravity Normal Friction Tension Centripetal _ Object – The physic beling forces on diagram (for NOT the forces that	al thing that of force that is b A or Force _ or Force Force of two Force of a A net force cal thing that rams we must include show only the ex rees of the object of the dicting of the object of the dicting of the object	that creates the foude an the control on, because on, because on, because on, the foundation, because on, because on	doesn't ha attra ts to prevent on an obj orce, becan that act e things of the equal	nt gainst each of gect motion. ause forces are) an object	 her. e 

Boy Pulling Wagon
FB for the Wagon

FB for the Boy

FB for Boy and Wagon System

Nev	wton's 1 <sup>st</sup> Law (Law of) U2P1b					
0	XX71 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	S				
	and the net force (a.k.a of all the/) add to					
0	Note: if either or of velocity, then there is					
	and therefore cannot be zero. So, Newton's 1st apply.					
Nev	wton's 2 <sup>nd</sup> Law ( = = = )					
0	The <i>vector</i> sum of the forces an object causes In fact, this is the	;				
	only thing that causes to change. (Forces <i>exerted by</i> an object don't cause $\Delta v$ .)					
0	Note: For a certain amount of force, when mass is big, acceleration will be, and when	ı				
	mass is, acceleration will be Ergo, it is easier to,, and					
	a shopping cart if it is					
Nev	wton's 3 <sup>rd</sup> Law ()					
0						
	, but in the direction.					
0	These forces are called an pair.					
0	Note: Action-reaction does not help you predict, that's the job of Newton	ı's				
	Law, which is the forces of,,, etc. acting the					
<u>Apr</u>	parent Weight vs. Weight vs. Normal Force					
0	Your is the gravitational attraction of the pulling on					
0	Apparent means, "What we perceive to be true." So, your is the force that	ıt ə				
	bathroom scale reads.					
0	is the force a floor pushes with to prevent you from breaking through it.					
	o Note: Weight is a force. Normal force is a force. Apparent					
	weight is a force.					
	Note: If you fall out of an airplane you perceive yourself to be, even					
	though (unfortunately) gravity is you with full strength.					
	<ul><li>Ergo, apparent weight weight.</li></ul>					
0						
	that you are when an elevator starts going, and as it stop					
	So, the harder the of the elevator pushes on us, the we feel.					
	<ul> <li>Ergo, apparent weight normal force.</li> </ul>					
0	In an elevator, $F_g = F_N$ (and apparent weight), if acceleration is and the net force is So,					
O	the elevator is or					
0						
O	the elevator is going or going					
0						
J						
_	the elevator is going or going					
0	Notice: always agrees with and always equals					

Comparing Laws	Newt's 1 <sup>st</sup>	Newt's 2 <sup>nd</sup>	Newt's 3 <sup>rd</sup>	U2P1c
Short				
Name				
Purpose				
Force				
Diagram				
Watch				
Out For				

## **More Force Examples**

Elevator

Big Man – Little Boy

<u>Fric</u>	etion U2P1d				
0	tries to/two objects from sliding/moving past each				
	other. Frictions "goal" is to make all objects have the speed. (ie. road and,				
	airplane and, shoes and, etc.)				
0	The frictional force a road exerts on a car is the frictional force of the				
	on the (a.k.a. Newton's Law).				
	o So, why does the car's velocity change more? Acceleration, a, is inversely proportional to				
	(Newton's). The car's mass is miniscule compared to So, the car's				
	acceleration is much Earth's acceleration exists but is too small to measure.				
0	Friction acts in a direction and to the sliding motion.				
0	We will be studying friction between a solid and a solid, ie				
	o In contrast, when friction is between a solid and a or it is called drag.				
	The most common and most frequently ignore type of drag is The				
	main reason we don't study drag is its complexity. Drag coefficients are multivariable				
	equations that depend on and as well as other things.				
0	With solid on solid friction, however, the, $\mu$ , depends only on				
	the of rubbing materials (i.e. the objects are and their).				
0	The formula kinetic friction when objects that are currently is				
	Where $F_N$ usually =, as long as the ground is and only acts vertically.				
	$\circ$ This means $\mu =$ , which makes $\mu$ the ratio of the difficulty to				
	an object vs. the difficulty to an object. Since, is usually easier,				
	$\mu$ is usually 1. $\mu$ can be 1 if the surfaces are extremely, though.				
0	The formula static friction when objects that are currently is				
	o The reason for the sign is that static friction only exists to the degree necessary to				
	motion. So, a $F_{fs}$ for a block experiencing an $F_p$ of 2N is So, a $F_{fs}$ for				
	a block experiencing an F <sub>p</sub> of 0 N is If the 0 N push block still had a F <sub>fs</sub> of 2N				
	acting on it, then the block would the table all by itself.				
0	Special note, while we tend to think of friction as the force				
	that makes moving objects, like a truck approaching				
	a Friction makes objects				
	speed up faster, like a truck in front of a				
	<b>Static Friction Kinetic Friction</b>				
Mot	tion & Equation				
	roscopic gram				

Watch out for